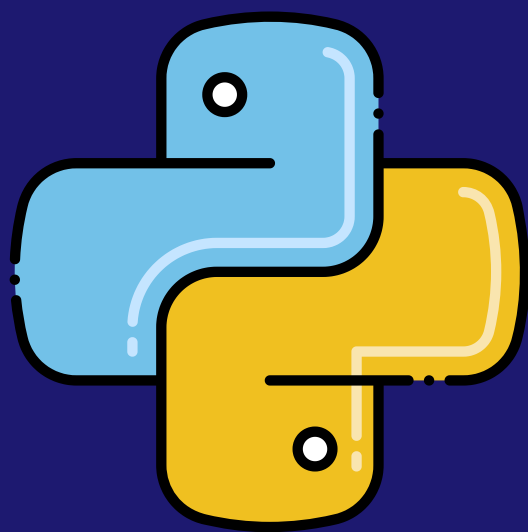


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# Python OOP

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# What Is OOP?

Object-Oriented Programming organizes code into objects.

Each object represents a real-world thing with data (attributes) and actions (methods).

# Why use OOP?

- Organize complex code
- Reuse code (inheritance)
- Avoid repetition
- Group logic with data

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# Core Concepts

## 1. Class and Object

- Class = blueprint (e.g. Dog)
- Object = instance (e.g. my\_dog)



```
class Dog:
    def __init__(self, name):
        self.name = name

my_dog = Dog("Rex")
print(my_dog.name)
```

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# Core Concepts

## 2. `__init__` Method

- Special method to initialize an object
- Runs automatically when you create an object



```
class Car:  
    def __init__(self, brand):  
        self.brand = brand
```

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# Core Concepts

## 3. Instance Attributes

- Belong to the object
- Defined with `self.` inside methods



```
class User:  
    def __init__(self, name):  
        self.name = name
```

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# Core Concepts

## 4. Instance Methods

- Functions inside the class
- Always take self as first argument



```
class User:  
    def greet(self):  
        print("Hello!")
```

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# Core Concepts

## 5. Inheritance

- Create new class based on an existing one
- Use the parent class features

```
class Animal:
    def speak(self):
        print("Some sound")

class Dog(Animal):
    def speak(self):
        print("Bark")
```

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# Core Concepts

## 6. super() Function

- Call parent class method in child class



```
class Dog(Animal):  
    def __init__(self, name):  
        super().__init__()  
        self.name = name
```

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# Core Concepts

## 7. Class Attributes

- Shared across all objects



```
class Circle:  
    pi = 3.14 # class attribute
```

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# Core Concepts

## 8. Magic Methods

Built-in methods with double underscores

Examples:

- `__str__` – string representation
- `__len__` – define length
- `__add__` – define + behavior



```
class Book:
    def __str__(self):
        return "Book title"
```

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# Core Concepts

## 9. Encapsulation

- Keep data private inside class
- Use `_` or `__` for convention



```
class Person:  
    def __init__(self):  
        self._age = 30
```

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# Core Concepts

## 10. Composition (Has-A Relationship)

- Use objects inside other objects



```
class Engine:  
    pass  
  
class Car:  
    def __init__(self):  
        self.engine = Engine()
```

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# Tips

- Use self for instance access
- Use inheritance for related classes
- Use composition for loosely related logic
- Use class attributes sparingly
- Favor readability over clever tricks

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